

Monetary Smurfing Analytics Model using ML

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Abstract

The act of taking money obtained from illegal operations, such as drug trafficking, and disguising it as profits from a legitimate business venture is known as money laundering. The money obtained through illegal action is regarded as dirty, and to make it appear clean, it is "laundered." Money laundering is a major concern to the country these days, as well as financial institutions. The sophistication of this illegal activity is growing; it appears to have beyond the tired old trope of drug trafficking to include financing terrorism and, of course, personal benefit. Research on anti-money laundering is crucial since money laundering is a global issue that seriously jeopardizes international security and financial stability. Furthermore, it's estimated that the banking system seizes only 0.2% of the money that has been laundered. The crime itself is growing more sophisticated and intricate, and banks are becoming more vulnerable as a result of its ongoing volume amplification. Considering the role that banking institutions play in the money-laundering industry, practitioners and researchers are becoming more interested in creative ways to solve problems and enhance anti-money-laundering efforts. Researchers are starting to look into the viability of artificial intelligence methods in this setting. A systematic knowledge deficit concerning a thorough study that meticulously examines and combines artificial intelligence methods for countering money laundering in the banking industry was discovered, though. To combat investment fraud, the majority of global financial institutions have been putting anti-money laundering measures into place. Data mining tools have emerged recently and are thought to be effective methods for identifying instances of money laundering.

Keywords: Monetary Smurfing Analytics, Machine Learning, Logistic Regression, Random Forest

1. Introduction

Money laundering has been impacting the world economy for a few decades now, spreading like a spider web. Massive sums of money are utilized in money laundering to transform illegally obtained monies into ones that are both legal and legitimately connected to criminal activity. Today, banking institutions are required to make significant investments in the fulfillment [1] of Anti-Money Laundering (AML). One of the most important responsibilities for many nations is combating money laundering. Money launderers typically split up the illicit funds into smaller amounts and then Legalize them through a series of tiny bank transfers or business deals. Therefore, it is an extremely difficult process to manually discover money laundering [2] operations. No organization supports the money laundering or small-scale financing of terrorist or criminal groups. Money obtained unlawfully through a variety of means, including drug sales and theft, must be cleaned up for tax purposes. This has a detrimental impact on a country's capital, savings, and investments while, on the other hand, providing financial support for illicit activity. [3] Money laundering detection, commonly referred to as Money laundering is just one of the numerous types of banking fraud that include fraud with credit or



debit cards, internet transactions, and money laundering, among other things. This is also known as an action that aims to prevent laundering of funds from an incident. The term "illegal income," which refers to judicial few activities, varies from nation to nation. AML's main objectives are to uncover planned offences, reduce drug sales, stop terror attacks, and maintain the financial services industry's standing. Every day, AML regulations [4] change and become more costly, complex, and challenging to follow. The burden of Anti Money Laundering Agreement reporting and regulations is falling on banking organizations. Figure 1 Flow Diagram for Monetary Smurfing Analytics process.

2. Proposed System

In this project, we demonstrate the solution that was created as a tool and some initial experiment findings using actual transaction datasets. Our strategy involves employing supervised machine learning techniques to categories transactions as either fraudulent or not, by utilizing data such as balance changes and [5] inbound and outgoing transactions both domestically and internationally. For every experiment, we divided the data into successive train and test datasets. Using the top 15 features from the train set, we train every supervised model, and then we evaluate them on the whole test set. to track one's performance over time. We employ the Cat boost Classifier and logistic regression (LR) using the scikit-learn implementation. [6]





2.1 Procedure Monetary Smurfing Analytics

- 1. We start by using the transactions dataset.
- 2. Filter datasets with attributes based on requirements so that analysis may be performed.
- 3. Divide the dataset into test and training sets.
- 4. Use SMOTE to balance the data in the created resultant dataset.
- 5. After training, testing data can be analysed using Neural Networks, Random Forests, and Logistic Regression.
- 6. Lastly, data will be provided as accuracy metrics [7]. Figure 2 shows the Procedure Flow Process.



Figure 2 Procedure Flow

The prediction technique will make use of the following machine-learning algorithms: [8]

- Logistic Regression
- Random Forest
- Cat boost

2.1.1 Logistic Regression

To determine the probability of a categorical dependent variable, logistic regression, a machine learning classification technique, is employed. A binary variable with data coded as 1 (yes, success, etc.) or 0 (no, failure, etc.) is the dependent variable in logistic regression. Stated differently, P(Y=1) is predicted by the logistic regression model as a function of X. [9]

2.1.2 Random Forest

Regression and classification challenges can be



handled by the ensemble methodology Random Forest. It accomplishes this by using a number of decision trees in conjunction with a method known as "bagging," or Bootstrap and Aggregation. Here, the fundamental idea is to use multiple decision trees to determine the outcome instead of depending only on one. Several decision trees are used by Random Forest as its fundamental learning models. For each model, we create sample data sets by randomly selecting rows and attributes from the dataset. Training Flow Diagrams are shown in Figure 3. [10]



Figure 3 Training Flow Diagrams 2.1.3 Cat boost

Selecting the model by those best addresses the given problem is the goal of training. (Regression, classification, or multiclassification) depending on a set of features x_{-} {i} xi for any given input item. A training dataset, or collection of objects with known features and label [15] values, is used to find this model... Utilizing data in the same format as the training dataset, the validation dataset to verify accuracy; however, it is not utilized for actual training. Instead, it is used to assess the quality of training. Cat Boost relies on gradient enhanced decision trees as its base. During training, a succession of decision trees is built one after the other. Every new tree is built with less loss as compared to the previous ones. [11]

Cat Boost is compatible with the subsequent feature types:

- a. Quantitative. The height (182, 173) and any binary characteristic (0, 1) are two examples. [12]
- b. Classifiable (cat). These attributes have a finite set of possible values. Usually, these numbers are set. Two such musical categories include

styles (dancing, classical), and musical genres (rock, indie, pop).

c. Regular text is included in these features (Music to hear, why hearst thou music sadly?) [13]

The following phases are often involved in the process of converting categorical features to numerical: Deployment Flow Diagrams are shown in Figure 4.

- a. Randomly ordering the collection of input objects by permutation.
- b. Changing the floating-point label value to an integer [14]



Figure 4 Deployment Flow Diagrams

3. Result



Figure 5 Model Metrices Values of the Processed Model

Figure 5 shows the model metrices values of the processed Model [16].



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Model Metrices Time Stamp 21-05-2022 12:23:23 Confusion Matrix [[63913 5] 29 12]] Precision Score 0.4 Recall Score 0.228152243123 F1 Score 0.21379310344827 Accuracy 0.82445415632158

Figure 6 Comparison Result





The accuracy of the naive Bayes classifier, according to the reference study, is 0.8125. Since the accuracy obtained [17] with the Cat boost classifier is 0.99, it can be concluded that greater accuracy can be obtained with it. Comparison Result is shown in Figure 6. Figure 7 shows the difference between the accuracy level of other ref papers and the cat boost algorithm [18]. Figure 8 Shows the Filtered Final Data.

	segment	step	trans_type	amount	nameOrig	oldbalanceOrg
0				181.00	195473	181.0
1				9644.94	98690	4465.0
2				229133.94	202733	15325.0
3				215310.30	73648	705.0
4				9302.79	62140	11299.0
213190		717		136062.35	173885	50150.0
213191		717		36042.63	34172	32972.0
213192		717		183079.23	118885	106826.0
213193		718		154599.28	167799	59768.0
213194		718		1636.03	186682	83120.0
	nameDest	oldb	alanceDest	accountType	isFraud	
0	3045		21182.00	0	0	
1	4488		10845.00	0	0	
2	3262		5083.00	0		
3	222		22425.00			
4	2281		29832.00	0		
213190	1160	1	0035444.63	0		
213191	2815	2	5456876.97	0		
213192	4250		9072061.82	0		
213193	2993		4696833.42	0		
213194	2970		8393318.02	Ø		
[213195	rows x 1	0 colu	mns]			

Figure 8 Filtered Final Data

	segment	step	trans_type	amount	nameOrig	oldbalanceOrg \
11				23261.30	117730	20411.53
448				1277212.77	154030	1277212.77
480				35063.63	69772	35063.63
794				132842.64	40272	4499.08
1219				1096187.24	187823	1096187.24
	nameDest	oldba	lanceDest	accountType	isFraud	
11	2331		25742.0	e	1	
448	3838		0.0	e	1	
480	2302		31140.0	e		
794	2857		•0.0	e		
1219	3657		0.0	e		
	segment	step	trans_typ	oe amou	int nameOri	g oldbalanceOrg
21127	5 0	524		1 232315.	43 10276	3 232315.43
211794	4 0			1 813992.	49 21218	6 813992.49
21191	4 0	567		1 175203.	45 8031	7 175203.45
21200		572		1 2000718.	20 4673	3 2000718.20
21249	2 1	614		1 2739248.	30 11404	8 2739248.30
	nameDes	t old	balanceDest	t accountTy	pe isFraud	
21127	5 219	1	20819035.38	3	0 1	
21179	4 118	0	24794625.20		0 1	
21191	4 10	2	2735776.45			
21200	5 125	8	10984451.39			
21249	2 133	9	15505667.43	E.	0 1	N.

Figure 9 Filtered Fraud Data

The column labeled "Fraud" in Figure 9 FILTERED FRAUD DATA denotes [19] a fraudulent transaction that requires manual monitoring. False Positive is decreased by this model. The F1 score was 0.42 and the average test accuracy was 0.99. This high precision indicates that the model has retained the material effectively. The F1 Score for the testing process is shown in Figure 10. [20-22]





Figure 10 F1 Score for Testing

Conclusion

In this project, a suggested ML detection strategy lays out the conditions and steps that must be taken in order for numerous banks to work together on an AML project. Each supervised model is trained using a subset of characteristics from the train set, and it is subsequently assessed across the complete test set. to track one's performance over time. We employ the keras-based Neural Network (NN) implementation from scikit-learn. We classified money laundering activities into two groups—illegal and legal— using the data mining technique. Following the use of data mining, we clarified how real-time banking transaction detection is possible in terms of the antimoney laundering classification. It provides the optimal choice. Achieving the highest precision is also beneficial. This method could be useful in addressing important questions about anti-money laundering. We discovered the classification and probability by applying the Random Forest classification technique to a few dataset attributes. This investigation showed that, occasionally, this classification aids in the discovery of fraud control, including anti-money laundering procedures or money laundering detection.

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